| Grade: $1^{\text {st }}$ | grade |  |  | Subject: English/Language Art |  |  |  |
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| Materials: BINGO cards, place markers, glue, scissors, pencil, "What is That Smell Fly Guy?" book |  |  |  | Technology Needed: Promethean Board |  |  |  |
| Instructio <br> Direc <br> Guid <br> Socr <br> Learn <br> Lectu <br> Tech <br> Other | nal Strategies: <br> instruction <br> d practice <br> tic Seminar <br> ing Centers <br> re <br> nology integration <br> (list) | Peer teaching/collaboration/ cooperative learningVisuals/Graphic organizersPBLDiscussion/DebateModeling |  | Large group activity Independent activity Pairing/collaboration Simulations/Scenarios Other (list) Explain: | Hands-on <br> Technology integration Imitation/Repeat/Mimic |  |  |
| Standard(s) <br> - 1.RF. 2 - Demonstrate understanding of spoken words, syllables, and sounds (phonemes) <br> a. Distinguish long from short vowel sounds in spoken singlesyllable words. |  |  |  | Differentiation <br> Below Proficiency: <br> - If these students are falling behind, they could be paired with a peer next to them that could help them find their short E words on their BINGO card. <br> Above Proficiency: |  |  |  |
| Bloom's Taxonomy Cognitive Level: Knowledge, Comprehension, Application |  |  |  | Approaching/Emerging Proficiency: <br> These students will be challenged by finding the short e words and sounding them out before putting their place markers on their BINGO cards. <br> Modalities/Learning Preferences: <br> - Visual: these students will benefit from being able to see the word as it is written on the board. <br> - Auditory: these students will benefit from me "calling" out the word for BINGO and slowly sounding it out for them. <br> - Kinesthetic: these students will benefit from cutting out their words and being able to put place markers over their word that they have. <br> - Tactile: these students will benefit from using the place markers to find their word before they say it for BINGO. |  |  |  |
| Classroom Management- (grouping(s), movement/transitions, etc.) <br> - Students will be on the front carpet while reading the book for the opening engagement section. <br> - When finished with the story and discussion, the students will walk quietly back to their desks to get started on cutting out their pieces for BINGO. <br> - The students will stay at their desks for the remainder of the lesson/explore time. |  |  |  | Behavior Expectations- (systems, strategies, procedures specific to the lesson, rules and expectations, etc.) <br> Students are expected to sit quietly when at the carpet for the beginning story (Give Me 5 procedure). <br> When cutting out the BINGO pieces, the students are expected to do so efficiently and respectfully; picking up any scraps they may leave on the floor, etc. <br> When gluing the BINGO pieces onto paper, the students are expected to only put glue on the piece of paper; NOT their desk, other students' belongings, etc. <br> When playing BINGO, the students are expected to not talk and listen to the teacher call the different words. <br> The students are expected to stay at their desks and to be respectful of others' property that they are using. If the students fail to follow these procedures and rules, they will no longer be able to play BINGO with the whole class. |  |  |  |
| Minutes $\quad$ Procedures |  |  |  |  |  |  |  |
| - Create BINGO cards for students to use <br> - Create Short "E" cut-outs <br> - Print out sheets for all students (14 total of each) |  |  |  |  |  |  |  |
| Engage: (opening activity/ anticipatory Set - access prior learning / stimulate interest /generate questions, etc.) |  |  |  |  |  |  |  |



